

ANTAGONISTS

CHARACTER SHEET



Onida Blackrock
Animal Trainer - Primalist

ANTAGONISTS

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Name *Onida Blackrock*

Source of Power *Primalist*

ATTRIBUTES

STR	CON	AGI	REF	INT	PER	CHA
0	1	3	-2	-2	3	-3

IDENTITY

Gender *Female*

Age *Adult (28yo)*

Ethnicity *Native American*

Language *English*

Religion *Christian*

Value *Nature*

Sexual Preference *Heterosexual*

Handedness ☒ Right ☐ Left

Unused XP *0*

Height *18 (162cm)* Weight *18 (72kg)*

Total XP *0*

CHARACTERISTICS

Medium *Slender* *Stuttering*

Acute Hearing *Dreamy*

Acute Taste & Smell *Slow Learner*

Catlike *Discreet*

Keen-Eyed *Introvert*

LIFEPATH

Occupation *Animal Trainer*

Expertise or Hobby *Climbing*

Childhood *Grew up in the Forest*

QUIRKS

Edges *Animal Empathy*

Hindrances *Primitive*

Know Animal Tracks

Social Stress

SKILLS

LEVEL

RATING

Drive ☐

PER REF 0

1

Long Arms ☒

CON PER 1

5

Sleight of Hands ☐

AGI REF 0

1

Small Arms ☐

PER REF 0

1

Stealth ☐

AGI INT 0

1

ACTION

SKILLS

LEVEL

RATING

Investigate ☒

INT PER 3

4

Knowledge ☐

INT REF 0

-4

Medicine ☐

AGI INT 0

1

Survival ☒

CON PER 1

5

Technicals ☐

INT STR 0

-2

MENTAL

SKILLS

LEVEL

RATING

Acrobatics ☒

AGI CON 2

6

Athletics ☒

CON STR 2

3

Brutal Fighting ☐

AGI STR 0

3

Finesse Fighting ☐

AGI REF 0

1

Muscular ☐

CON STR 0

1

PHYSICAL

SKILLS

LEVEL

RATING

Charm ☐

CHA CON 0

-2

Deception ☐

CHA INT 0

-5

Insight ☒

CHA PER 3

3

Intimidate ☐

CHA STR 0

-3

Persuade ☒

CHA REF 0

-5

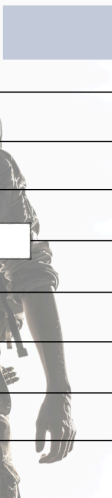
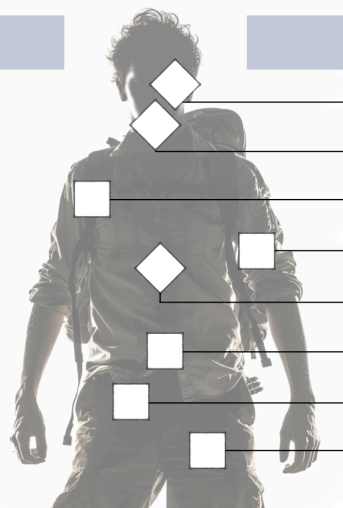
SOCIAL

COMBAT STATISTICS				
	Initiative <i>Slight of Hands</i>	1	Long Arms	5
	Dodge <i>Acrobatics</i>	6	Small Arms	1
	Resistance <i>Muscular</i>	1	Brutal Fighting	3
		0	Finesse Fighting	1
		Armor		
MASTERY	Animalist		Staining	
	Name	Cost	Level	1

Storm Chaser	Draining	1
Name	Cost	Level

Name	Cost	Level
Traceur	Free	1

CONDITIONS	
☐	Exhausted <i>-1 Quick Action</i>
☐	Privation <i>Disadvantages</i>
☐	Bleeding <i>Dying condition at the end of the scene</i>
☐	Infected <i>Disadvantages, -1 Quick Action</i>
☐	Unconscious <i>No action, wake up at the end of the scene</i>
☐	Dying <i>No action, die at the end of the scene</i>
4	
Health <i>(Muscular / 2) + 3 (min 3)</i>	



WOUNDS

	Eyes <i>Blind</i>
	Head <i>Stun, Prone, Mental</i>
	Right Arm <i>Disarm, Action, Physical</i>
	Left Arm <i>Disarm, Action, Physical</i>
	Chest <i>Cause Wounds</i>
	Abdomen <i>Exhausted</i>
	Right Leg <i>Prone, Action</i>
	Left Leg <i>Prone, Action</i>

CONTACTS	RELATIONSHIP AND DESCRIPTORS
Honon Blackrock	Dad, Supernatural

Dad, Supernatural

EQUIPMENT

CLOTHING STYLE AND ARMORS

Concealing Clothing

STACKABLE (10 ITEMS = 1 WEIGHT)

Backpack, medium (16)

5x Ration

Matches, box of 100

Backpack, medium (16)

Matches, box of 100

[illegible][illegible]

Weapons	Skill	Level	Range	Ammo	Features
Crossbow, Recurve	Long	+4	Long	1	Large, Piercing, Two-Handed
Dagger	Brutal	+3	Close		Bleed