

ANTAGONISTS

CHARACTER SHEET



Alina Koval

Runner - Worlds Walker

ANTAGONISTS CHARACTER SHEET

Name *Alina Koval*

Source of Power *Worlds Walker*

ATTRIBUTES

STR	CON	AGI	REF	INT	PER	CHA
<i>1</i>	<i>2</i>	<i>2</i>	<i>-2</i>	<i>1</i>	<i>-1</i>	<i>-3</i>

IDENTITY

Gender *Female*

Age *Mature (43 yo)*

Ethnicity *Canadian*

Language *English*

Religion *Christian*

Value *No Limits*

Sexual Preference *Heterosexual*

Handedness ☒ Right ☐ Left

Unused XP *0*

Height *19 (171cm)* Weight *19 (76kg)*

Total XP *0*

CHARACTERISTICS

<i>Medium</i>	<i>Trained</i>
<i>Agile</i>	<i>Dreamy</i>
<i>Crude</i>	<i>Inattentive</i>
<i>Dexterous</i>	<i>Wise</i>
<i>Smelly</i>	<i>Unkempt</i>

LIFEPATH

Occupation *Runner*

Expertise or Hobby *Juggling*

Childhood *Abandoned in Nature*

QUIRKS

Edges *Distance Runner*

Hindrances *Heavy Sleeper*

Absolute Direction

Overconfidence

SKILLS	LEVEL	RATING	
Drive ☐	PER REF <i>0</i>	<i>-3</i>	ACTION
Long Arms ☐	CON PER <i>0</i>	<i>1</i>	
Sleight of Hands ☒	AGI REF <i>3</i>	<i>3</i>	
Small Arms ☐	PER REF <i>0</i>	<i>-3</i>	
Stealth ☒	AGI INT <i>1</i>	<i>4</i>	

SKILLS	LEVEL	RATING	
Investigate ☒	INT PER <i>3</i>	<i>3</i>	MENTAL
Knowledge ☐	INT REF <i>0</i>	<i>-1</i>	
Medicine ☐	AGI INT <i>0</i>	<i>3</i>	
Survival ☒	CON PER <i>0</i>	<i>1</i>	
Technicals ☐	INT STR <i>0</i>	<i>2</i>	

SKILLS	LEVEL	RATING	
Acrobatics ☒	AGI CON <i>2</i>	<i>6</i>	PHYSICAL
Athletics ☒	CON STR <i>2</i>	<i>5</i>	
Brutal Fighting ☒	AGI STR <i>1</i>	<i>4</i>	
Finesse Fighting ☐	AGI REF <i>0</i>	<i>0</i>	
Muscular ☐	CON STR <i>0</i>	<i>3</i>	

SKILLS	LEVEL	RATING	
Charm ☐	CHA CON <i>0</i>	<i>-1</i>	SOCIAL
Deception ☐	CHA INT <i>0</i>	<i>-2</i>	
Insight ☐	CHA PER <i>0</i>	<i>-4</i>	
Intimidate ☐	CHA STR <i>0</i>	<i>-2</i>	
Persuade ☐	CHA REF <i>0</i>	<i>-5</i>	

COMBAT STATISTICS

Initiative
Sleight of Hands

3

Long Arms

1

Dodge
Acrobatics

6

Small Arms

-3

Resistance
Muscular

3

0

Armor

Brutal Fighting

4

Finesse Fighting

0

MASTERY

unfold

Draining

1

Name

Cost

Level

Hide in the Gloom

1

MASTERY

Telekinesis

Draining

1

Name

Cost

Level

Quick Move

1

MASTERY

Traceur

Free

1

Name

Cost

Level

Light Steps

1

WEAPONS

SKILL

LEVEL

RANGE

AMMO

FEATURES

Staff

Burtal

+4

Close

Blunt, Large, Versatile

CONDITIONS

☐

Exhausted
-1 Quick Action

☐

Privation
Disadvantages

☐

Bleeding
Dying condition at the end of the scene

☐

Infected
Disadvantages, -1 Quick Action

☐

Unconscious
No action, wake up at the end of the scene

☐

Dying
No action, die at the end of the scene

5

Health
(Muscular / 2) + 3 (min 3)

WOUNDS

Eyes
Blind

Head
Stun, Prone, Mental

Right Arm
Disarm, Action, Physical

Left Arm
Disarm, Action, Physical

Chest
Cause Wounds

Abdomen
Exhausted

Right Leg
Prone, Action

Left Leg
Prone, Action

CONTACTS

RELATIONSHIP AND DESCRIPTORS

Natalee Stacia

Contact

Emma Marek

Contact

Marius Amayah

Contact

Ellinor Anya

Contact

EQUIPMENT

CLOTHING STYLE AND ARMORS

Impermeable Clothing

STACKABLE (10 ITEMS = 1 WEIGHT)

Backpack, medium (16)

Waterproof (Stack)

5x Ration (Stack)

Matches, box of 100

10x Battery

AMMUNITION

6.7 / 13

Carrying Capacity
Muscular +10

0

0

Slugs

Scraps

BACKPACK

1 First Aid Kit, Small (5)

2 Sleeping Bag

3 Flashlight, Waterproof

4 Maps

5

6

7

8

9

10

11

12

13

LARGE ITEMS (Max 2)

14

15