

# Crew's Creation Agenda

- For how long the group exist? Is it a freshly created group or the team is working together for some time?
- Why the group was created? What was the first goal of the group? Was the group created for the current assignment or was created before?
- What type of crew do you want to create? Is it a criminal group, a group of explorers, a group of ideologists, a security group or something else?
- What's the crew's name?
- Do you want a logo or a sigil for the crew?
- Who's the leader and do some members have special roles? How the decisions are taken? Is it a democracy or the leader takes all the decisions?
- What each member of the crew can bring to the group?
- Why the members join together? How the members of the group have meet? Are some members related?
- What every members know about the others?
- Do the members of the group know that other members have supernatural powers?
- Do the contacts of the characters are part of the group? If yes, are they paid or get a share of the loot?
- Is the crew part of a bigger faction and have some enemy faction?
- Is the crew have some talents or flaws?
- Is the members share some assets? Do they have to participate to a provident fund?
- Is the members share an hideout?
- Is someone have something else to add? Something to say before the other members find out about it? Any crime to confess?