Clothing Style Weight Lift **Carrying Capacity** Armor 10 + Muscular 20 + (2 x Muscular) VIIII 00 **Sleeping Bag Slot** Legs / chamata Small Weapon Holster **Small Weapon Holster** Small Weapon or Small Arm Slot Small Weapon or Small Arm Slot Outside Right / Right Shoulder Outside Left / Left Shoulder Large Item (2 max) Large Item (2 max) Side Pocket Left (Stackable) Side Pocket Right (Stackable) Backpack (Stack) Stackable items (10 units = 1 weight) Stackable items (10 units = 1 weight) 1/3/1 Main Bag Main Bag 1 11 2 12 13 3 14 4 5 15 Ammunition 6 Slugs Scraps 7 8 Lightweight items Stackable items (10 9 (100 units = 1 weight) units = 1 weight) 10